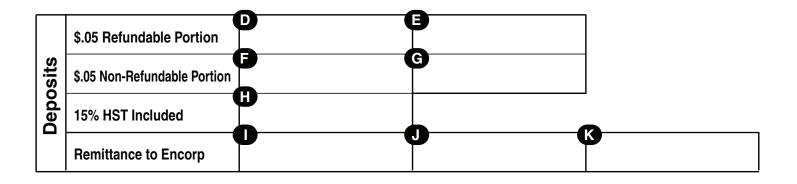


# New Brunswick Non-Alcoholic Beverage Containers Deposit Remittance Form

Distributor Number: NB		Distributor Name_		
Peri	od:	From Date://	/ To Date:	/// /M DD YYYY
	Number of Containers S		old	
	Container Material Type	Column A Number of Taxable Containers	Column B Number of Non-Taxable Containers	Column C Total
Number of Containers	Aluminum			
	Steel			
	HDPE			
	Cartons (Gable Top, Tetra)			
	Glass			
	Other Plastics & Pouches			
	Total Containers		B	C



# Instructions for completing the New Brunswick Non-Alcoholic Beverage Containers Deposit Remittance Form

### Step 1

Enter your Distributor Number, Business Name and the "From" and "To" dates of the reporting period.

#### Step 2

Enter the number of containers sold in the period by container material type.

Column A is number of containers sold as Taxable Sales Column B is number of containers sold as Non-taxable or Zero Rated Sales

Column C is the total for each material type

Box A is the total of Column A

Box B is the total of Column B

Box C is the total of Column C and represents the total number of containers sold in the reporting period

## Step 3

Calculate the refundable portion of the deposits collected

Box D is the total number of containers shown in Box A multiplied by  $5\phi$ Box E is the total number of containers shown in Box B multiplied by  $5\phi$ 

## Step 4

Calculate the non-refundable portion of the deposits collected Box F is the total number of containers shown in Box A multiplied by 5¢ Box G is the total number of containers shown in Box B multiplied by 5¢

# Step 5

Calculate your tax liability for the amount of HST included in the non-refundable portion of the deposits collected on taxable sales

Box H is the sum of Box F multiplied by 15% and divided by 115%

# Step 6

Calculate the amount of your remittance to Encorp Box I is the sum of Box D plus Box F minus Box H

Box J is the sum of Box E and Box G

Box K is the sum of Box I and Box J and is the amount of your remittance to  $\mathsf{Encorp}$